

# Packets 11-16

Coding, App and Game Design Students,

For Packets 11-16 you are going to turn yourself into a Game Design Reviewer or Game Tester, depending on how you want to title yourself. Use the information below to evaluate 4 game levels per day. You may change games, you just need to evaluate 4 different levels per day.

	Name of Game	Game Level	Type of Game ingredients*	Bugs / Code not working	What is the best part of level?	How could the level be improved?
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\*Game Ingredients – Music, Health bar, keyboard controls, animations, jumping, etc....